

## **Tewodross Melchishua** (*pronounced Tee-oh-Droze Mell-kay-shoo-ah*)

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### **EDUCATION**

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University of Maryland, Baltimore County, Baltimore, Maryland- 2000,  
MFA, Imaging and Digital Arts

Morgan State University, Baltimore, Maryland - 1992.  
B.F.A. Art: Photographic Media

Certification: Art Education, Grades 7-12, State of Maryland; also successfully passed NTE. Completed additional courses/workshops in education, 3D modeling & animation, motion graphics, web design and video/film production.

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### **GRANTS & FELLOWSHIPS**

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*Flashpoint Gallery, Exhibition Fellowship 2008-09.* Curator/Artist for “M3: MC’s, Mics and Metaphors” ( a group exhibition of traditional, new media, design and fashion design based on the theme of hip hop culture, music & lyricism, Cultural Development Corporation, 2008-09.

*Summer Fellowship and Research Grant,* The Center for Excellence in Teaching and Learning (CTEL), Bowie State University. 2008.

*Academic Excellence Award/Grant,* Digital Video Narratives: New Concepts in Digital Video Art, Editing & Compositing, Office of the President, Howard University, 2003-04.

*Artist Grant,* DC Commission on the Arts & Humanities, 2003.

*Participant & Scholar, The Fulbright-Hays Seminars Abroad, Faces of Islam In Africa,* Research on Islamic art & culture, in Senegal and Morocco. 1999.

*Participant & Scholar, Bringing the Lessons Home/Holocaust Studies for Teachers,* United States Holocaust Memorial Museum/Ghetto Fighters House, Washington, DC and Israel. 1998-99.

*Artist Grant,* Maryland State Arts Council, 1993.

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### **TEACHING EXPERIENCE**

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**Department of Fine & Performing Arts, Bowie State University, Bowie, MD:**  
**Assistant Professor, Visual Communication & Digital Media Arts** – “Digital Animation I & II, Introduction to Desktop Publishing, Multimedia Workshop & Digital Cinematography I & II” ■ 2004 – Present. Teaching undergraduate courses in multimedia, animation, design, self-promotion & marketing and digital cinema production under VCDMA (formerly Computer Graphics) major/concentration. Advised students on major/minors, internships, and portfolio development.

## MELCHISHUA, PAGE II

### **Department of Art, Howard University, Washington, DC:**

**Lecturer (PT)** – “Animation I & II, Desktop Web Publishing, Presentation Graphics & Digital Video Narratives.” ■ 2000 – Present. Teaching undergraduate and graduate students courses in visual communication, multimedia, animation, web & graphic design, under Electronic Studio. Advised students, coordinated internships, portfolio development. Received grant & developed new course in digital video editing.

### **Department of Art, Prince George’s Community College, Largo, Maryland:**

**Adjunct Instructor** – “Introduction to Computer Graphics, Animation & Multimedia.” ■ 2000 - Present. Developed syllabus and overall course structure for courses in computer graphics, design and animation, and administered all grades.

### **Howard University, School of Continuing Education, Silver Spring, MD:**

**Web Design Instructor** – “Introduction to Web Design, Web Design Graphics, and Individual Web Design Project” ■ 2003 - Present. Developed web design and web graphics courses for web design certificate program through the HU-Continuing Education’s Digital Learning Lab.

### **University of Maryland, Baltimore, County, Baltimore, MD:**

**Graduate Teaching Assistant** – Assistant to Professors for courses, “Visual and Performing Arts (VPA) & Visual Concepts 1” ■ 1996 -2000. Assisted professors in the Department of Visual Arts in the instruction of visual and performing arts courses. Graded written journals, manifestos and critiques, discussion of art elements & theory; created art lessons via the internet for class. Met with students upon request, and graded all written work, including research and exam papers.

### **Prince George’s County Public Schools, Surrattsville High School, Clinton, MD:**

**Visual Arts Instructor** – Art 1 & 2; Ceramics 1, Computer Graphics ■ 1996 -2005  
Developed Computer Graphics curriculum for County Public school system; course syllabus and overall course structure, including sponsor for multicultural and mentoring organization, and administered all grades.

### **The Capitol Children’s Museum, The National Center for Animation, Wash, DC:**

**Animator/Course Instructor** ■ 1991 -1999. Conducted tours of animation exhibit and production studio. Taught techniques of 2-D, 3-D animation (stop-motion), as well as assisted them in the production of animated videos; developed curriculum courses and intensive, animation summer camp. Produced an animated television commercial for the museum, as well as award-winning animated videos.

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## COURSES/CURRICULUM AND PROGRAMS DEVELOPED

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Visual Communication & Digital Media Arts (VCDMA, formerly Computer Graphics),  
Department of Fine & Performing Arts, Bowie State University, Bowie, Maryland.

## **MELCHISHUA, PAGE III**

Developed course scheme, curriculum and program in digital art, design, multimedia and visual communication. Also responsible for the revisions and updating of existing design courses and schemes and the implementation of the ART/VCDMA internship program and annual portfolio reviews.

### **Courses developed, co-developed and/or taught:**

Art 342 New Media: Installation And Public Art (co-developed). This course encourages students to use skills and knowledge acquired in traditional art and computer graphics foundation courses. It also allows students an opportunity to combine the concepts of mixed (multi) media, digital, installation, and public art. It further encourages students to explore creative uses of technology as a tool in fine art production. - [Bowie State University]

Art 397 2D Digital Animation II: Advanced Animation And Motion Graphics. This course allows students to develop skills in two-dimensional digital animation production, character animation, motion graphics, and advanced animation principles. Students will work on a variety of lessons throughout the semester and on an extended animated production. - [Bowie State University]

Art 408 Visual Culture: Contemporary Issues In Art, Aesthetics, And Culture. A visual study and critical discourse on the aesthetics of contemporary art and theory as it intersects with urban culture and artistic movements such as hip-hop. This course explores the aesthetics, philosophies, and foundations of hip-hop by focusing on musical, poetic (spoken word), and visual expressions rooted within the culture. Visual and performance artists who have been influenced by and who incorporate hip-hop into their work will also be studied. - [Bowie State University]

Art 470 Self Promotion And Marketing For The Arts. The course focuses on developing and expanding the students' use of technology components, skills, and practices, such as the integration of video, print design, and online media to create proper marketing materials to promote the students' future chosen careers in the visual and/or performing arts. - [Bowie State University]

Art 491 Internship In Art And Visual Communication. This advanced internship and apprenticeship course is intended to help students in art and VCDMA (computer graphics) make their way into the professional art, design/multimedia, and visual communications world. The class serves as a bridge between students both professionals in the various art/design industries and students. - [Bowie State University]

Digital Video Narratives: New Concepts in Digital Video Art, Editing & Compositing. This course is an introductory course for students to learn and acquire the skills to produce their own video narratives and "moving or time-based art". The course will allow them an opportunity to learn basic digital video equipment, editing and production. It is also focused on the artist using video and multimedia as a tool for expression. Specific emphasis will be placed on video, web art and video installation design. - [Howard University]

## MELCHISHUA, PAGE IV

Co-developer, Computer Graphics Teaching Curriculum for High School Teachers, Grades 9-12, Prince George's County Public School System, Maryland.

Claymation, Stop-Motion Animation Summer Camp and Curriculum, The Capitol Children's Museum, Washington, DC.

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## RELATED EXPERIENCE

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**House of Culture Productions, Upper Marlboro, MD. Script Supervisor/Music Supervisor/Motion Graphics Designer (Freelance) 2006 – Present.** Supervised script, character development and revisions for independent, and feature-length film, "Painted Smiles"; contacted and organized musicians for soundtrack for film Created opening and closing graphics/titles, press kit & marketing materials

**Visual Jazz Media Group & The Soulsuite Studios, Washington, DC/Maryland Graphic Artist/Animator/Web Designer (Freelance) ■ 1996 – Present.** Created images for print, web and video; corporate identity for graphic, multimedia, and design studio; produced artwork, websites, photography & including animation, motion graphics and video installations for area artists, filmmakers, businesses and organizations.

**University of Maryland, Baltimore, County, Baltimore, MD: Graduate Research Assistant ■ 1996 –2000.** Worked as computer lab assistant, and film & video equipment specialist, general maintenance of multimedia & computer graphic labs for undergraduate students.

**Maryland Institute, College of Art, Baltimore, MD: Mentor/Animation Instructor ■ 1996 –2000.** Developed syllabus, mentoring program, and was a co-founder of The Baltimore Youth Television Project, better known as BYTV. Taught clay animation, video production to middle school students.

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## LANGUAGES

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**English** – native language; **French** – speak, read, & write at intermediate to high level.

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## MEMBERSHIPS

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The Association of Independent Video and Filmmakers (AIVF)  
The National Alliance of Artists at Historical Black Colleges and Universities (NAAHBCU)  
FocusOnDesign (formerly Organization of Black Designers, DC Chapter)

## **MELCHISHUA, PAGE V**

NOMMO Speakers' Bureau  
SIGGRAPH  
DC Fashionista  
Designers Without Borders (DWB)  
Kappa Alpha Psi Fraternity, Incorporated

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## **SOFTWARE & SKILLS**

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Motion, Adobe PhotoShop, Image Ready, Illustrator, Premiere, After Effects; Studio MX (Flash, Dreamweaver, Fireworks), HTML, Final Cut Pro, In Design, Encore DVD, DVD Studio Pro. Microsoft Office; Apple Macintosh and IBM/PC platforms.

Animation, illustration, visual communication, design, character/set design, web design, digital video production, digital imaging, video installations, storyboards, screenwriting, motion graphics, multimedia, training, art direction, research & creative consultation.

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## **EXHIBITIONS & SCREENINGS**

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Exhibiting Filmmaker, *FLIK International Movie Festival & Interactive Art Exhibition*, 2008, Art Whino, The National Harbor, National Harbor, MD (2008).

Exhibiting Artist, *Changing Perspectives in American Art*, Exhibition, The African American Atelier/ Greensboro Cultural Center, Greensboro, NC (2007).

Exhibiting Artist, *Mirror/Metaphor: Images of Identity*, Exhibition, Marlboro Gallery, Prince George's Community College, Largo, MD (2007).

Exhibiting Artist, *Coming by Force: Overcoming by Choice*, Exhibition, The APEX Museum, Atlanta, GA. (2007).

Exhibiting Artist, *Colorfield Remix/Contemporary Color: Contemporary Artists and the Color School Legacy*, Montpelier Art Center, Laurel, MD (2007).

Exhibiting Artist, *Faculty Art Exhibition*, Gallery of Art, Howard University, Washington, DC (2004).

Exhibiting Artist, *Expressions & Explorations from Artists from Historically Black Colleges & Universities*, at the Apex Museum. This was part of the National Black Arts Festival; in conjunction with The National Alliance of Artists from Historically Black Colleges and Universities (NAAHBCU); Atlanta, GA (2006).

## MELCHISHUA, PAGE VI

Exhibiting Artist, *Faculty Art Exhibition*, Amos White IV Gallery of Art, Bowie State University, Bowie, MD (2006).

Exhibiting Artist, *Prevalence of Ritual* exhibition, The African American Museum of History of Nassau County, Hempstead, NY (2005).

Exhibiting Artist, The Civil Rights Museum, Alabama State University, Montgomery, Alabama (2004).

Exhibiting Artist, *Visions from Within*, The Black Academy of Arts & Letters, Dallas, TX (2003).

Screening, Animated Shorts Series, *Rooftop Films*, Brooklyn, NY (2003).

Exhibiting Artist, *The 14<sup>th</sup> Annual Black Heritage Festival*, The City of Savannah & Savannah State University, The Beach Institute, Savannah, GA (2003).

Exhibiting Artist, *Art-O-Matic* exhibiton, Washington, DC, a month long exhibition of digital and mixed media artwork at the Waterfront building in SW, Washington, DC, (2002).

Screening of animation, *Cultures for a Just Peace Neighborhood Festival*; Washington, DC (2002).

Artist & Participant, "*get-carded.net*" a web-based, e card project to protest the US invasion, war and occupation in Iraq (2003-05).

Artist and Presenter, *Right2Fight*, A Conference and constellation of performances, film and video screenings, installations, showings of net.art and web-based pieces intended to prompt dialogue and questions on on the Theme of Police Brutality, Sarah Lawrence College, New York, NY (2002).

Exhibition & Video Installation of *Silent!*, (a memorial for victims of police brutality) *The National Black L.U.V. Festival*, Malcolm X/Meridian Hill Park, Washington, DC (2001).

Screening of animation, *Imagination Independent Film & Music Festival*, Harlem, NY, (2000).

Premiere of animated films & lecture presentation, The African American Film Series, The Black History Center, Alexandria, VA (1996).

PBS/WETA, *The Independent Eye*, Washington, DC, (1996).

*The Black International Cinema Festival*, Fountainhead Tanz Theatre, Indiana University at Southbend, in Berlin, Germany, (1993).

## MELCHISHUA, PAGE VII

Premiere of animated works, *The Sundiata Film Festival*, Seattle, WA (1994).

PBS/CPB, *In The Mix*, Screening of animated film, New York, NY (1993).

PBS/WKQED, *Independent Filmmakers Showcase*, Screening of animation, San Francisco, CA (1993).

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## ACTIVITIES, LECTURES AND PANELS

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Designer Mentor/Participant, *Designers Without Borders* (DWB); DWB is a non-profit organization with a mission of delivering technology, instruction, and design consulting to students, schools and select non-profits in Africa. (2008-Present).

Lecturer/Panelist, *International Visitor Project: Film in the US - Women & Minorities in the Film Industry Panel*, sponsored by The US Department of State, Bureau of Educational & Cultural Affairs, World Learning for International Development/Delphi International. Discussed film/video industry, presented films to visiting international filmmakers from the Middle East and the Ukraine. Washington, DC (2004 & 2007).

Developed and served as panelist/guest artist *AUDIOVISION*, a program and workshop in conjunction with the NEA Jazz Master's Program, with prominent local visual artists, such as James Phillips and Frank Smith; music producer Robert Reid. Myself and other artists and musicians spoke to DFPA students and focused on the connection and common language share between the visual arts and jazz music. (2007-08).

Lecturer/Presenter on careers in digital art, filmmaking before DC area high students, part of Black History Month Program, XM Satellite Radio, Washington, DC(2007).

Lecturer to undergraduate students in The School of Communications, topic: Visual Literacy and New Media, Department of Communications, American University, Washington, DC, (2006).

Juror, The Paul Robeson Awards, a student film competition (graduate and undergraduate) in the Department of Radio, Television & Film, and Howard University. Final gala was held at the AFI silver Theater in Silver Spring, MD (2004-06).

Participated as Education Coordinator and organizer of *FocusOnDesign™*, which is a collaborative project of partnering design and arts organizations whose vision is "to create a more culturally conscious and sensitive design community, to expand the horizons and influences of the designer; to seek out and explore new directions in design. Baltimore & Silver Spring, MD, (2005-08).

## MELCHISHUA, PAGE VIII

Featured Speaker & Artist/Filmmaker, Conducted a workshop on animation, and digital filmmaking for children and parents for an annual *Family Day*, The Walters Gallery, Baltimore, MD, (2005).

Featured Speaker & Artist/Animator, *REEL Sistahs Film & Video Festival*. Conducted workshop on animation and digital filmmaking, Long Island University, Brooklyn, NY, (2005).

Lecturer to undergraduate students in The Department of English, topic: Web Design, Publishing & Self Promotion, Morgan State University, Baltimore, MD (2005).

Featured guest on WEAA 88.9 FM, radio program, *The Digital Spin*, hosted by Mario Armstrong, to discuss the current state of design education and new trends in digital technology; art and digital media, Morgan State University, Baltimore, MD (2004).

Featured in an interview with Bruce E. Phillips on Black Engineer.com website titled, Filmmaker Uses Tech to Tell Stories; *Black Engineer Magazine* (2004).

Lecturer/Presenter on the History of African Americans in Animation; Advances in technology in the animation, film/video and cinema industry; sponsored by the IBM Corporation, Black Family Network and Career Communications Group; New York, NY; and The Annual Black Engineer's Conference, Baltimore, MD (2004).

Teacher of the Month, September, Center for Excellence in Teaching, Learning & Assessment Howard University, for integration of use of technology in the classroom; also featured in Howard Magazine; Washington, DC (Spring 2004).

Presenter and panelist, *Reality Check*, A conference on Design: The State of Design Education & New Media & Animation, OBD-DC, Baltimore, MD (2003).

Howard University Young Artists Academy (HUYAA) Program 2004; served as Camp Director/Facilitator and Mentor for Department of Art Community Outreach Summer Camp with high school students from DC Public School System.

Lecturer and Instructor, Animation workshops, *The 1996 US Black Film Festival*, The Johns Hopkins University, Department of Film Studies, Baltimore, MD.

Curator/Juror for independent film and video competitions, *Prized Pieces*, The National Black Programming Consortium 1993; and *Artscape*, Baltimore Festival of the Arts, Baltimore, MD, (1995).

**AWARDS**

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*Academic Excellence Award*, Digital Video Narratives: New Concepts in Digital Video Art, Editing & Compositing, Office of the President, Howard University (2003-04).

Winner 1<sup>st</sup> Place in Animation, *The Maafa Independent Film and Video Festival*, Sponsored by the St. Paul Baptist Church/Medgar Evers College, New York (2000).

Winner, Rosebud Award for Animation, *Rosebud Independent Film and Video Competition*, Washington, DC (1997).

First Place, Animation. *The Paul Robeson Award, The Newark Film Festival*, The Newark Museum of Art (1993).

The Black Filmmakers Hall of Fame, Special Merit Award in Animation, *The International Black Independent Film/Video Competition*; Oakland, CA (1992).

Special Merit Award, *Prized Pieces*, The National Black Programming Consortium (1992).

*Sony Innovator's Award in Animation*, Sony Corporation, New York, (1992-93).